AP PHYSICS I

HOW CAN WE USE
PHYSICS TO
CREATIVELY SOLVE
PROBLEMS AND
UNDERSTAND THE
WORLD?

THE 10 TOPICS

- 1. Kinematics
- 2. Dynamics: Newton's Laws
- 3. Circular Motion and the Universal Law of Gravitation
- Simple Harmonic Motion: Simple
 Pendulum and Mass-Spring Systems
- Impulse, Linear Momentum, and Conservation of Linear Momentum: Collisions
- 6. Work, Energy, and Conservation of Energy
- 7. Rotational Motion: Torque, Rotational
 Kinematics and Energy, Rotational
 Dynamics, and Conservation of
 Angular Momentum
- 8. Electrostatics: Electric Charge and Electric Force
- 9. DC Circuits: Resistors
- 10. Mechanical Waves and Sound

THE 7 PROJECT CYCLES

Reel Physics. Students are Hollywood science advisors answering the question "How real are Hollywood stunts?"



Reel Physics

When in Rome. Students are ancient Roman architects answering the question "How can you design an arch that best pleases the Emperor?"



When in Rome

Mission to Mars. Students are Entry, Descent, & Landing (EDL) Systems Engineers answering the question "How can you successfully land a rover on Mars?"



Mission to Mars

Sticks & Stones. Students are experimental archaeologists answering the question "Winning is survival! Would you have been able to survive in the Paleolithic era?"



Sticks & Stones

Crash Scene Investigation. Students are accident investigators answering the question "How can we accurately determine what happened in a car crash?"



Crash Scene Investigation

Planet Hunters. Students are planetary astrophysicists answering the question "How extreme can planets get?"



Planet Hunters

Art in Motion. Students are science-based artists answering the question "How can you use physics to build a whimsical kinetic sculpture?"



Art in Motion